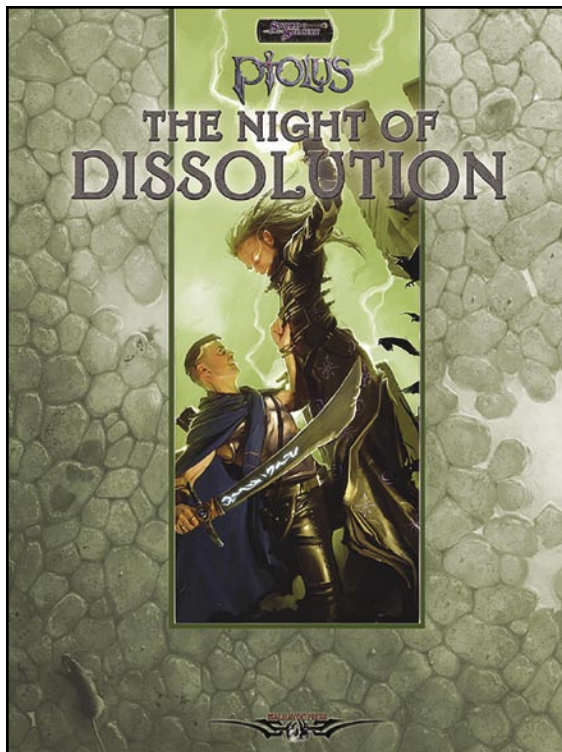


The Night of Dissolution™



September 2006

Other Related Titles

Ptolus™: Monte Cook's City By the Spire
(WW16114; ISBN 1-58846-789-9)

The Banewarrens™
(WW16111; ISBN 1-58846-103-3)

Marketing Highlights

- **The Night of Dissolution** comes as a bonus PDF on the CD-Rom included with the **Ptolus** book. This is the only print edition of the adventure that will be available.
- Official metal miniatures from Paizo Publishing provide characters that tie into this adventure.
- The **Ptolus** line is supported by a 12-month campaign of weekly updates at the Malhavoc Press website (150,000 visits monthly), including previews, interviews, web exclusives, "This Week in Ptolus" calendar, campaign journal, art galleries, Monte's Design Diary, and more.
- Supported by previews on the Sword & Sorcery website (40,000 unique visitors weekly) and consumer emails (7500 recipients).
- Covered in the quarterly **ArtHaus/Sword & Sorcery Insider** catalog (over 10,000 downloads).
- Advertised in *Dragon* and *Dungeon* Magazines, *Game Trade Magazine*, and other outlets.

Official Ptolus Adventure!

The adventures in *The Night of Dissolution* by Monte Cook, pit player characters against the darkest foes the city of Ptolus has ever faced. Following the threads of a hidden conspiracy, the PCs find themselves up against insane cultists, wild chaos magic, and horrors from the primordial days of the world.

For 4th- to 6th-Level Characters

This book is laced with urban intrigue, high action, and dungeon exploration. Highlights include:

- A description of Pythoness House, a haunted oracle and brothel that hides a trove of weapons vital in the fight against the Cults of Chaos.
 - A huge secret temple of chaos where insidious fanatics worship the dreaded Galchutt.
 - Details of a city-wide network of covert spies and agents that extends even into the highest echelons of Ptolus' elite society.
- These adventures culminate in the PCs' attempt to stave off the Night of Dissolution, a dark time long foretold when the slumbering Galchutt will awaken in their hidden lairs below the city—and bring catastrophe to the world.

Sword & Sorcery books are published under the Open Game License and are 100% compatible with v.3.5 rules and the d20 System.

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